

Albuquerque/Bernalillo County Government Commission +APS (ABCGC+APS)



Adriann Barboa, Chair
Commissioner, District 2
Barbara Baca, Member
Commissioner, District 1
Steven Michael Quezada, Member
Commissioner, District 3
Eric C. Olivas, Member
Commissioner, District 5

Advisory APS Members
Danielle Gonzales *APS Member,*
District 3
Yolanda Montoya-Cordova, *APS*
Member, District 1

Tammy Fiebelkorn, Vice Chair
Councilor, District 7
Isaac Benton, Member
Councilor, District 2
Klarissa J. Peña, Member
Councilor, District 3
Renee Grout, Member
Councilor, District 9
Tim Keller, Member
Mayor

Thursday, March 23, 2023

5:00 PM

Ken Sanchez Commission Chambers

- 1. Call to Order**
- 2. Silent Invocation and Pledge of Allegiance**
- 3. Approval of Minutes**
 - A. Minutes of the February 23, 2023 ABCGC+APS Meeting
- 4. Public Comment (Written and Live Public Comment Instructions Below)**
- 5. New Business**
 - A. Built for Zero Presentation
- 6. Old Business**
 - A. Continuing Behavioral Health Initiative Updates and Proposals
 1. THV Avela Equitable Application App Proposal
 2. Small Provider Grant Increase Proposal
 3. BernCo Winter Wellness Hotel Extension Proposal
 - B. Opportunities for Sub-Committees to Address the Commission
 - C. School-Based Violence Intervention Program Update

7. **Other Business**
 - A. ABCGC+APS 2023 Goals, Objectives, and Meeting format Discussion

8. **Announcement of the next Albuquerque/Bernalillo County Government Commission + APS Meeting**
 - A. Thursday, May 25, 2023 ABCGC+APS Meeting @ 5:00 p.m., Ken Sanchez Commission Chambers

9. **Adjourn**

The ABCGC+APS meetings will be conducted in a hybrid format allowing for the public to participate either in person or remotely.

Viewing: Viewing: The public will have the ability to view meetings by attending in- person or by tuning into GOVTV or online at www.Bernco.gov/live or www.youtube.com/user/BernalilloCounty

Public Comment Instructions:

Written Public Comments: The ABCGC+APS will take public comments in written form by submitting comments at <https://www.bernco.gov/boards-commissions/speak-at-a-meeting/> Written comments will be distributed to all ABCGC+APS members for review.

Virtual, Live Public Comment: The ABCGC+APS will hear general public comment on a first-come, first-serve basis. To provide live public comment over Zoom, participants must sign up for public comment at <http://www.bernco.gov/boards-commissions/speak-at-a-meeting.aspx> by 3:00 p.m. the day of the ABCGC+APS meeting.

In-Person or Virtual Public Comments: Public comments will be heard on a first-come, first-serve basis. To provide live public comments over Zoom or in person, participants must sign up at <https://www.bernco.gov/boards-commissions/speak-at-a-meeting/>

Note: If providing public comments via Zoom, speakers must enter the Zoom meeting with the name used to sign-up to speak so speakers can be identified and access the meeting remotely. A Zoom link will be e-mailed to remote participants one hour before the start of the meeting.

Public Comment Rules: Each participant has two minutes to speak. Comments are to be addressed to the ABCGC+APS members only, through the Chair. Any disruptive conduct will result in removal from the meeting.

Remote participants will be an "Attendee" in the Zoom meeting until the public comment period begins. The moderator will move the speaker into the live meeting as an "Panelist" when prompted to provide comments.

NOTICE TO PEOPLE WITH DISABILITIES:

If you are an individual with a disability who is in need of a reader, amplifier, qualified sign language interpreter or any form of auxiliary aid or service to attend or participate in the hearing(s) or meeting(s), please contact the Commission Administrator at (505) 468-7083 or TDD (505) 468-7088 at least one week prior to the meeting or as soon as possible. Public documents, including the agenda and minutes, can be provided in various accessible formats. Please contact the County Manager's Office at either of the above numbers if a summary or other type of accessible format is needed.